**RULES**

* Limit number of throwing tools

**Features**

* Add more levels.
* Multiple kinds of throwing tools

**Animation & UI**

* Reset button.
* Guide Text on tutorial
* Tutorial on every new util object.
* Simple Animation for game utils objects
* UI for end level

**BUGS**

* Red circle in middle of screen on itch.io
* Main goal arrow pointer not scaled to right place, depends on the resolution.